

Radu Dutzan

digital product designer
& iOS developer

radu.cl/work hola@radu.cl

I'm a thorough and obsessive thinker with a passion for delivering enriching and meaningful experiences with technology.

I pour love and attention into every detail of every project I touch, driven by the prospect of making life *that* much easier and pleasing for the people who intersect with my work.

I care immensely about what I do, and love it with a passion. Most of all, I deeply respect and care about the people on the other side of the screen. When things are built with care, people feel it.

That's who I am as a designer. This is some of what I've done.

Traditional Employment

Facebook

Product Designer, Facebook News

Led and influenced editorial curation tooling, growth, user controls, 2020 US election data experience, social features, advanced prototyping, and more on the Facebook News product.

June 2019 – January 2021

Fork (Chile)

Product Designer & iOS Developer

In one month, designed most of an app, documented a design system, and helped hire a full-time designer for a launching food service in Chile. Later, built v1.0 of their iOS app.

July – Aug 2017, Jan – July 2018

Seahorse

Product Designer, Web

Guided, designed, and prototyped the from-scratch creation of a whole new web client for Seahorse, a (defunct) private photo album sharing service.

September 2013–March 2014

Orelworks (Web agency)

Web Designer & Front-end Developer

2009

Facebook

Product Design Intern, Design Tools

Widely expanded the functionality and fully redesigned an internal tool that enables Facebook engineers to inspect design specs. Implemented designs in use across the company to this day.

May – August 2018

Google

UX Engineer, Search

Created advanced native iOS prototypes for user research and design exploration, plus Swift frameworks to support their rapid creation and on-the-fly tweaking.

October 2015 – November 2016

Betazeta Networks

Web Designer

First designer at the then-largest Spanish language blog network, while a senior in high school. Design for corporate site was in use for years.

2008

Freelance

Web Designer & Front-end Developer

2007 – 2012

Independent Projects

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Independent Projects

Doppi & Cromi

Designer & iOS Developer

iOS apps I design and develop on my spare time. Doppi is a beautifully simple player for offline music files. Cromi is a modern app for Santiago's public transit system. Since April 2015

Cuánto Falta and other apps

Designer & iOS UI Developer

Co-created, designed, and developed the interface for some indie apps, including Cuánto Falta, the first (and, at the time, best) iPhone app for Santiago's public transit system. 2009 – 2015

ONDA

Designer & Front-end Developer

Independent collective where my friends and I experimented with online media. We created an online radio with shows, blogs on politics, tech and gaming, and more. 2008 – 2010

Teaching

Universidad Católica de Chile

Teacher, Introduction to App Design

Created and taught a 30-hour course on mobile interface design aimed at graduate graphic designers. Guided the projects of 19 students across 3 instances of the course. February – July 2017

Universidad Católica de Chile

TA, Information Design

March – December 2013



Doppi

a simple music player

doppi.app

see my portfolio at
radu.cl/work

contact me at
hola@radu.cl

Education & Awards

The New School, Parsons

Master of Fine Arts,
Design and Technology
2017 – 2019

The New School Provost's Scholarship

2017

Universidad Católica de Chile

Bachelor of Arts, Design
2009 – 2013, 2014 – 2015

Apple WWDC Student Scholarship

2013

Strong Skills

Systems Thinking

People-centered, ecosystem-aware, and product-focused thinking

High Polish

Feedback-driven, detail-oriented interaction and visual design

Deep Collaboration

Thoughtful, clear, and concise writing; empathetic cross-functional communicator; storytelling abilities for creating and delivering presentations

Tools

| | |
|-------------|---------------|
| Sketch | UIKit (Swift) |
| InDesign | Swift UI |
| Photoshop | HTML/CSS/JS |
| Illustrator | Origami |
| Keynote | Principle |